Zoom, Schwartz, Perfigliano!

This is a game of eye contact and communication, but also a kickin game for when you have a party with your friends. If you have Japanese students it's a lot like the game of *senda, mitsuo, nahanaha.*

Number of players: 4 - 12, (8 being the best sized group.)

1. Zoom = give.

Sitting in a circle, look someone in the eye and say "Zoom." This means they are "it," and must now "Zoom" to someone else. Have your people "Zoom" each other for a minute to get that solidly in place. **(about one minute)**

2. Schwartz = return

When someone "Zooms" you, you may be tempted to return the "Zoom" to them. In order to return you must say "Schwartz." Have your people "Zoom," and "Schwartz" one another in rapid succession. If someone says the wrong word or doesn't maintain clear eye contact, it's an error and they must start the cycle again. **(about two minutes)**

3. Perfigliano = no thank you

Once everyone has successfully "Zoomed," and "Schwartzed," one another for a minute or two it's time for the big one. Perfigliano. When someone "Zooms," or "Schwartzes" you, and you don't want to accept, you look away and say "Perfigliano." Once this is said the person who sent the "Zoom," or "Schwartz," is still "It."

Penalty:

Whenever someone makes a mistake they receive an appropriate penalty. Penalties are decided by the teacher, a loss of a point or having to perform an action or say a phrase or complete an activity. It works wonderfully to get students to drill short one phrase lines to perfection.

Penalties are given for:

-Not making eye contact during a "Zoom" or "Schwartz."
-Making eye contact during a "Perfigliano," Remember you have to look away for that.
-Hesitating earns you a penalty.
-Using the wrong word earns you a penalty. For example if someone "Zooms" you and you "Zoom," them back that's incorrect. You have to Schwartz as a return.

That's it. It seems a bit tough in the reading but it's a heck of a good game and you should have loads of fun with it. There are variations but as this is aimed at non-native speakers its best to keep it as simple as possible.